

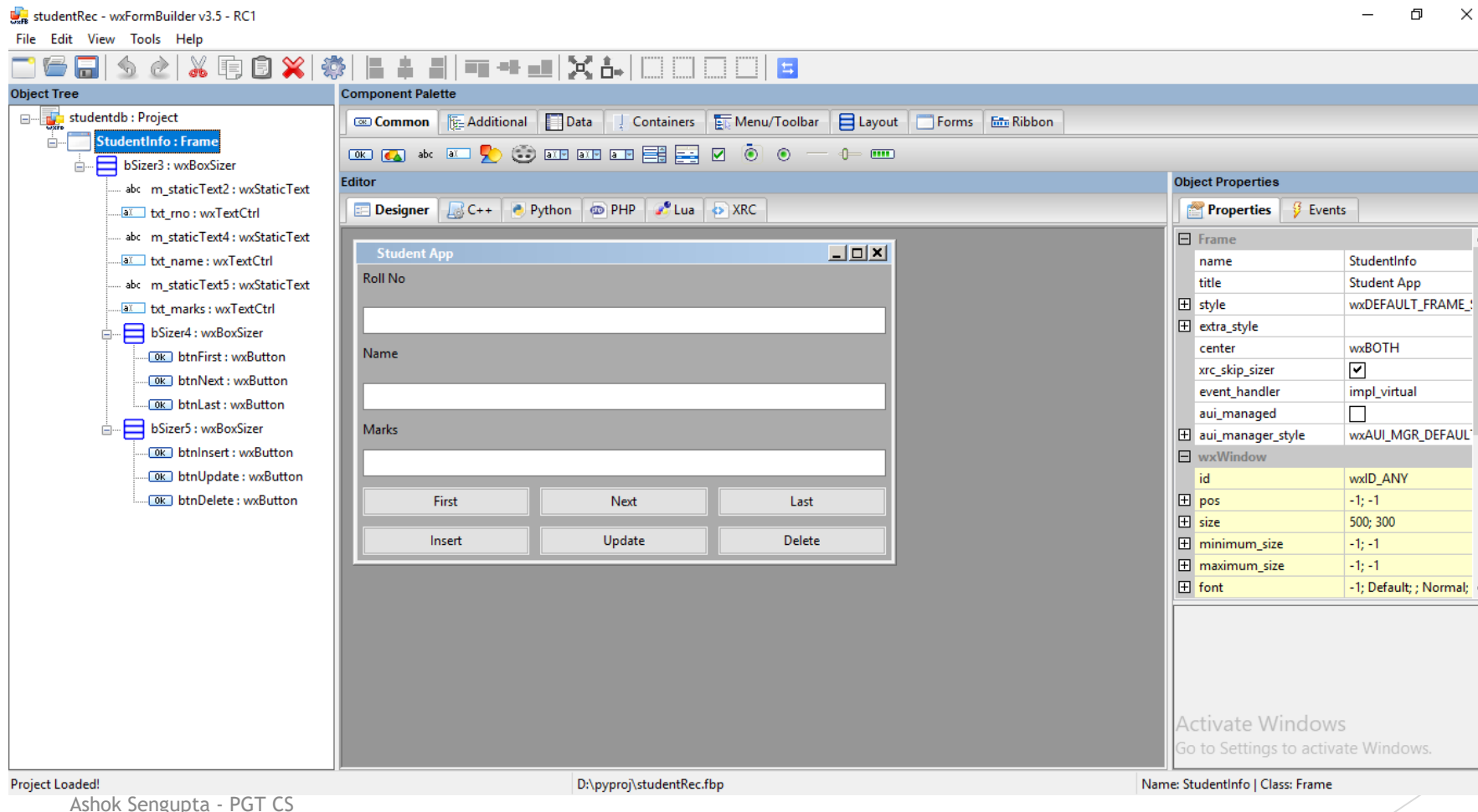
# Python MySQL GUI

A simple app that can be further developed into a comprehensive project

# Introduction

- ▶ As we have discussed in my previous presentation about the process of creating a simple GUI app in python using the wxPython module and wxFormBuilder.
- ▶ We are now going to extend that knowledge to develop a Python GUI application that connects to MySQL database and performs operations like Insert, Update, Delete and navigation across a database table.
- ▶ We need to install wxPython and wxFormBuilder for this project.
- ▶ Moreover we also need to install mysql-connector using pip command as - `pip install mysql-connector` in the command window.

# The GUI layout, control names and event names



Text Fields:

- txt\_rno
- txt\_name
- txt\_marks

Button events:

- moveFirst
- moveNext
- moveLast
- insertRec
- updateRec
- deleteRec

Press F8 to generate the Python Guard Code as noname.py. Rename the file to studentwx.py

Create a blank python file and name it studentrec.py

# The various modules to work with

- ▶ Create another blank python file in same folder and name it as `database.py`
- ▶ We shall write all database related python codes in this file and import the database module in the `studentRec.py`
- ▶ The `studentRec.py` will inherit from `studentwx.py` and the events will be overridden.

# database.py

```
import mysql.connector
```

```
class studentapp:
```

```
    __con = None
```

```
    __mycursor = None
```

```
    def connectdb(self):
```

```
        self.con = mysql.connector.connect(host="localhost", user="root", passwd="", database="student")
```

```
        self.mycursor = self.con.cursor()
```

```
    def getcursor(self):
```

```
        return self.mycursor
```

```
    def resultset(self):
```

```
        sql = "SELECT * FROM score"
```

```
        self.mycursor.execute(sql)
```

```
        result = self.mycursor.fetchall()
```

```
        return result
```

# database.py contd....

```
def closecon(self):  
    self.con.close()
```

```
def insertdb(self,rno,nm,ma):  
    sql = "INSERT INTO score(rollno, name, marks) VALUES(%s, %s, %s)"  
    row = [(rno, nm, ma)]  
    self.mycursor.executemany(sql,row)  
    self.con.commit()
```

```
def deletedb(self, rno):  
    sql = "DELETE FROM score WHERE rollno='%d'" % (rno)  
    self.mycursor.execute(sql)  
    self.con.commit()
```

```
def updatedb(self, rno, nm, ma):  
    sql = "UPDATE score SET name='%s', marks='%s' WHERE rollno='%d'" % (nm, ma, rno)  
    self.mycursor.execute(sql)  
    self.con.commit()
```

# studentRec.py

```
import wx
import studentwx #Importing the python module having GUI code
import database #importing module having database routines

class myFrame(studentwx.StudentInfo): # myFrame class inheriting GUI class
    __db = None # Object for database class
    __result = None # Object to store the resultset array
    __count = 0

    def __init__(self,parent): # constructor for base class
        studentwx.StudentInfo.__init__(self,parent) # exclusive call to base class constructor
        self.db = database.studentapp() #instantiating object of studentapp class
        self.db.connectdb() # connecting to database
        self.result = self.db.resultset() # Fetching the recordset
        self.showdata() # Display the first record
        self.count=0
```

# studentRec.py contd....

```
def showdata(self,i=0):
    rollno = self.result[i][0]
    name = self.result[i][1]
    marks = self.result[i][2]
    self.txt_rno.SetValue(str(rollno))
    self.txt_name.SetValue(name)
    self.txt_marks.SetValue(str(marks))
```

```
def moveFirst(self, event):
    self.showdata()
```

```
def moveLast(self, event):
    self.showdata(i=len(self.result)-1)
```

```
def moveNext(self, event):
    if self.count == len(self.result):
        self.count = 0
        self.showdata()
    else:
        self.showdata(i=self.count)
        self.count=self.count+1
```

```
def insertRec(self, event):
    r = int(self.txt_rno.GetValue())
    n = self.txt_name.GetValue()
    m = int(self.txt_marks.GetValue())
    self.db.insertdb(r,n,m)
    self.db.closecon()
    self.db.connectdb()
    self.result = self.db.resultset()
    self.showdata()
```

```
def deleteRec(self, event):
    r = int(self.txt_rno.GetValue())
    self.db.deletedb(r)
    self.db.closecon()
    self.db.connectdb()
    self.result = self.db.resultset()
    self.showdata()
```

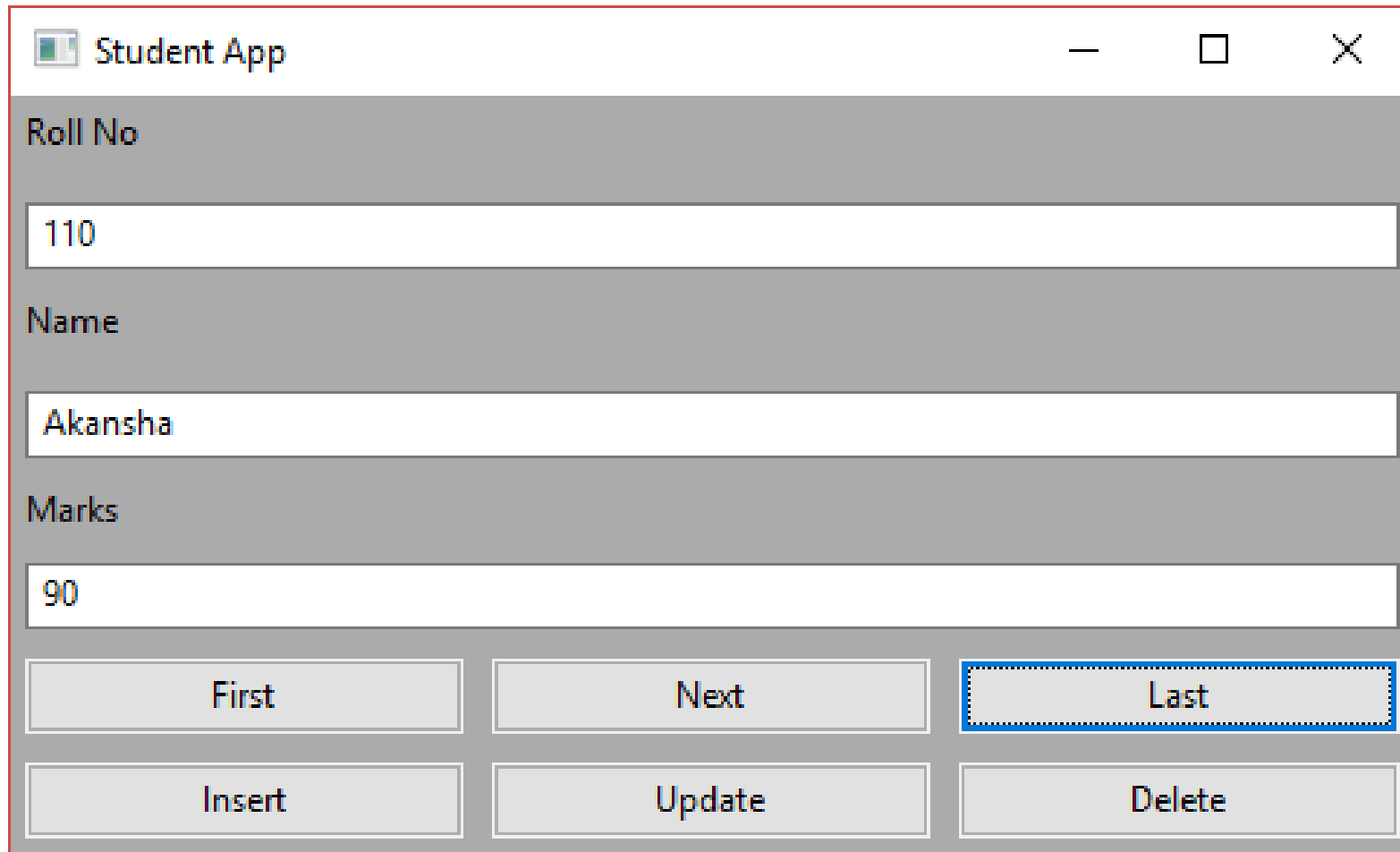


# studentRec.py contd....

```
def updateRec(self, event):  
    r = int(self.txt_rno.GetValue())  
    n = self.txt_name.GetValue()  
    m = int(self.txt_marks.GetValue())  
    self.db.updatedb(r,n,m)  
    self.db.closecon()  
    self.db.connectdb()  
    self.result = self.db.resultset()  
    self.showdata()
```

```
app = wx.App(False)  
frame = myFrame(None)  
frame.Show(True)  
app.MainLoop()
```

# The final product



Student App

Roll No

110

Name

Akansha

Marks

90

First Next Last

Insert Update Delete

# References

- ▶ [https://www.w3schools.com/python/python\\_mysql\\_create\\_db.asp](https://www.w3schools.com/python/python_mysql_create_db.asp)
- ▶ <https://wxpython.org/>
- ▶ [https://www.tutorialspoint.com/wxpython/wxpython\\_gui\\_builder\\_tools.htm](https://www.tutorialspoint.com/wxpython/wxpython_gui_builder_tools.htm)
- ▶ <https://realpython.com/python3-object-oriented-programming/>
- ▶ <https://www.programiz.com/python-programming/object-oriented-programming>

Thank you